



# AKC TRICK DOG



## TRICKS CHECKLIST: ADVANCED

**Instructions: Include this page with the AKC Trick Dog Title Application.**

**A TOTAL OF 5 TRICKS ARE REQUIRED TO EARN THE ADVANCED TRICK DOG TITLE.** Must have the Novice and Intermediate Trick Dog Titles; CGC is not required. Tricks are from the list below including no more than 2 Handler's Choice tricks (optional).

**5 Advanced tricks have been observed by evaluator and are checked below.**

- \_\_\_ Back up (walk backwards)
- \_\_\_ Balance treat on nose, flip to eat when told "OK"
- \_\_\_ Barrel (roll with 2 paws, or stand on with 4)
- \_\_\_ Bow (as in "Take a bow")
- \_\_\_ Circle right, circle left
- \_\_\_ Cover your eyes
- \_\_\_ Cover-up with blanket
- \_\_\_ Go hide (get under table)
- \_\_\_ Head down
- \_\_\_ Hide your head (under blanket, front arm over head)
- \_\_\_ Jump into handler's arms
- \_\_\_ Jump over handler's back
- \_\_\_ Light (turn on pressure sensitive battery operated light)
- \_\_\_ Open door of mailbox, toy refrigerator, get object
- \_\_\_ Play dead
- \_\_\_ Scent articles (choose from 5 - dog can 'read')
- \_\_\_ Sit or down at distance (15 ft.)
- \_\_\_ Tissue out of box (and bring to handler)
- \_\_\_ Toys (take to and drop in box)
- \_\_\_ Weave poles (6 weave poles) (no food or toy lures)
- \_\_\_ Other: Handler's choice #1: \_\_\_\_\_
- \_\_\_ Other: Handler's choice #2: \_\_\_\_\_

*Ideas for Handlers Choice: pull a cart, push a toy baby buggy, limping, yawn, sing/talk, dance, say your prayers, identify toys by name out of 3 toys, shake (as in to shake off water), sneeze, smile, be ashamed, Bang! and fall over, take off handler's slippers, make your bed, dance/moonwalk.*

**For Advanced title, handlers may not use food/toys as lures. May use food rewards/clickers.**

<b>Dog owner name</b> _____	<b>Dog Name</b> _____
<b>Evaluator name</b> _____	<b>Eval Number</b> _____ <b>Date</b> _____
<b>Evaluator signature</b> _____	

## ADVANCED LEVEL

### *Criteria for AKC Trick Dog Skills*

For the **Advanced Trick Dog** title, the dog must:

1) perform 5 tricks from the Advanced tricks list.

In the **Advanced** Trick Dog test, handlers:

- **May NOT** use food/toys as a lure.  
(Lures are used to guide the dog into position).
- **May** use food as a reinforcer and **may also use** clickers to mark behaviors.  
(Reinforcers come after the behavior to tell the dog the behavior was done correctly).

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In the Advanced level, the dog will do each trick 1 time for the evaluator.

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## ADVANCED LEVEL

### *Trick Descriptions*

#### **1. Back up**

When given the cue (verbal or hand signal) to “back up” the dog will walk backwards at least 10-ft. (1 time)

- The handler may give multiple cues (e.g., tell the dog more than once).

#### **2. Balance treat on nose, flip to eat**

The handler will place a treat on the dog’s nose (muzzle). A cue may be given such as “stay” or “hold it.” (1 time)

- The dog will hold the treat for at least 5-seconds, then the handler will say something to indicate the dog can flip and eat the treat (e.g., “Get it!”)

#### **3. Barrel**

The dog will either 1) roll a barrel with 2 front paws or 2) will stand with all 4 paws on the barrel and will roll it at least 5-ft. (1 time).

#### **4. Bow**

The dog will bow as in “take a bow.” This looks like a play bow, with the rear end up, front paws out, and head down (1 time).

#### **5. Circle right, circle left**

In this Advanced trick, the dog responds to cues such as “Circle right” or “Circle left.” (1 time in each direction)

- Lures may **not** be used for this Advanced trick.

#### **6. Cover your eyes**

The dog will begin in the down position and will respond correctly to a cue such as “Cover your eyes,” “Hide your eyes,” or “Don’t look.” (1 time)

#### **7. Cover up with blanket**

The handler will give the dog a verbal prompt such as “Cover up,” or “Time to go to sleep.” The dog will cover itself with the blanket (1 time)

#### **8. Go hide**

The handler will signal the dog to “go hide.” The dog may be directed to get under a table, behind a screen, etc. (1 time)

**9. Head down**

Beginning in the down position, the dog will put his/her head down so the chin is on the floor. (1 time)

**10. Hide your head**

The dog will hide her/his head by putting the head only under a blanket, pillow, etc. (1 time)

**11. Jump into handler's arms**

Starting with the dog several feet away, when given a verbal cue such as, "Up!" or "Hup!", the dog will come and jump into the handler's arms. (1 time)

**12. Jump over the handler's back**

With the handler kneeling on all 4s or on one knee with the upper body bent forward (crouching down), the dog will jump over the handler's back. (1 time)

**13. Light (turn on)**

The dog will turn on a pressure sensitive button or light in response to a verbal cue from the handler such as, "Lights on." (1 time)

**14. Open**

The dog will open the door of a mailbox, refrigerator, etc. and will get an object such as a bag, small box, can, etc. (1 time)

- The mailbox or refrigerator may be a toy version.
- A handle may be added to the door so that the dog has something to pull.

**15. Play dead**

In response to the handler's cue, the dog will fall to the floor and play dead. (1 time)

- Other options are "He fainted!" or "Bang, bang."

**16. Scent articles**

The dog will find a scent article (with the handler's scent) and will return the article to the handler. This trick is basically the scent discrimination exercise in obedience. (1 time)

- In a performance, the handler can say, "My dog (name) can read—go and find the dumbbell that says "6" on it."

**17. Sit or down at a distance**

From 15-ft. away, the dog will respond to a verbal cue or hand signal to sit or down. (1 time)

**18. Tissue out of box**

The dog will take a tissue from a box and will bring it to the handler. (1 time)

- The handler will tell the dog to get the tissue.

**19. Toys**

The dog will pick up a toy, take it to a toy box and will drop it in the box. (1 time)

**20. Weave poles (6 poles)**

In the Intermediate version of this trick, handlers were permitted to use a food lure. In the Advanced Trick Dog level, the dog must go through 6 weave poles correctly with no lures. (1 time)

**21. Other: Handlers Choice**

For the Advanced title, the handler may choose to do up to 2 Handler's Choice tricks. This is to accommodate handlers who have taught tricks not on this list. Tricks may not be repeated from one title to the next – if the trick has been done in Novice or Intermediate, it may not be repeated in the Advanced level.

**22. Other: Handlers Choice**

See #21.